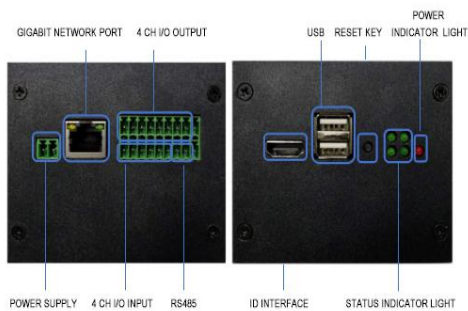




### FEATURES :

- ◆Built-in independent face detection algorithm
- ◆Max. support 4CH 1080P sync access
- ◆Frame by frame capture: face capture rate > 99%
- ◆Min.capture pixel: 30x30
- ◆Single frame max. sync detection number≥80

### INTERFACE:



### SPECIFICATIO

Param	Model	FS71-00004M-2
<b>VIDEO</b>		
Network video access		4CH
Access resolution		1080P/720P
Video compression		H.264
Video output		1 CH HDMI output (3840×2160@30HZ,1920×1080@60HZ,1280×1024@60HZ)
Video bit rate		16-16000Kbps
Image segmentation		1/4 image display
<b>NETWORK</b>		
Network protocol		TCP/IP,UDP, HTTP, DHCP, FTP
Access protocol		RTSP, ONVIF, SLINK
System upgrade		Support remote upgrade
Other		/
<b>FACE RECOGNITION</b>		
Face detection number		Max. sync detection≥80
Recognition face size		Face pixel ≥30*30
Posture		Support left and right, pitch angle filter user can set
Shelter		Recognizable with ordinary glasses and short bangs hair
Expression		Recognizable with normally slight expression
Face detection angle		Vertical within 45 degrees, horizontal within 90 degrees
Capture rate		Capture rate≥99% ( meet the above conditions )
Repeat capture rate		<10%
Leakage rate		<1%
Capture mode		Interval, Enter, Leave, Enter or Leave
Upload mode		Proprietary protocol, FTP, SDK integration
<b>INTERFACE</b>		
Network interface		RJ45 10M/100M/1000M network adaptive
Alarm input		4CH
Alarm output		4CH
USB port		2*2.0 USB
RS-485		1CH
Reset button		1CH
HDMI port		1CH
LED		4* network status indicator light,1*Power indicator light
<b>GENERAL</b>		
Operating temperature		-30°C ~ 70°C
Operating humidity		0 % -90 %
Power supply		DC12V /2A
Power consumption (max)		<15W
Dimensions(mm)		142(W)*86(H)*70(L)mm
Weight/PCS(g)		2KG

### APPLICATION :

Suitable for face function upgrade of the installed monitoring project.  
 Suitable for key deploy and control area, high security level, a variety of scenes which need face capture, face recognition.

All Info. only for reference, please see the subject produce. Any change will not be notified.